

Rio Grande Council Spook-o-Ree 2026

100 Years

WEBSITE: WWW.RIOGRANDECOUNCIL.ORG

October 23-25, 2026 • Camp Perry • Rio Hondo, TX

CHARLES F. PERRY SCOUT CAMP: FM 1420
Rio Hondo, TX 78583
(956) 423-0250

WELCOME TO THE 2026 SPOOK-O-REE!

Step into a weekend of spooky fun. Cub Scout spirit, and family adventure! We're excited to have you here as Camp Perry transforms into a playful world of pumpkins, costumes, and campfire magic. Get ready for memories that glow brighter than a jack-o'-lantern at midnight.



PUMPKIN CARVING CONTEST — TURN IN BY 1:00 PM

Bring your carved pumpkin to the Front Office by 1:00 PM. Our volunteers will judge entries based on creativity, craftsmanship, and spooky flair. Winners will be announced later in the day—so carve your best!



COSTUMES FOR THE SPOOKY TRAIL

Don't forget your costumes. The Spooky Trail comes alive when Scouts and families dress up. Whether you're silly, spooky, magical, or mysterious, your costume helps make the trail unforgettable.



CUBBIES: SHOW YOUR CUBBY SPIRIT!

Cubbies, this is your time to shine and lead the fun.

- Prepare a short skit to share during the evening program.
- Show your Cubby pride by singing your favorite camp songs loud and proud.

Your energy sets the tone for the whole camp.



CANDY DONATIONS FOR THE SPOOKY TRAIL

We kindly ask each family to bring one bag of candy to help stock our Spooky Trail stations. Your donation helps create a magical experience for every Scout who walks the trail.



SPOOK-O-REE 2026

Where the spooky meets the silly and every Cub Scout becomes part of the adventure



GLOWING PUMPKINS



HAUNTED CAMP VIBES



COSTUMES EVERYWHERE

SONGS ECHOING
THROUGH THE TREES



LAUGHTER AROUND THE FIRE



MEMORIES MADE UNDER
THE MOONLIGHT SKY

WELCOME TO A WEEKEND OF FUN,
FRIGHTS, AND SCOUT SPIRIT.

CAMP PERRY

2026

SPOOK-O-REE

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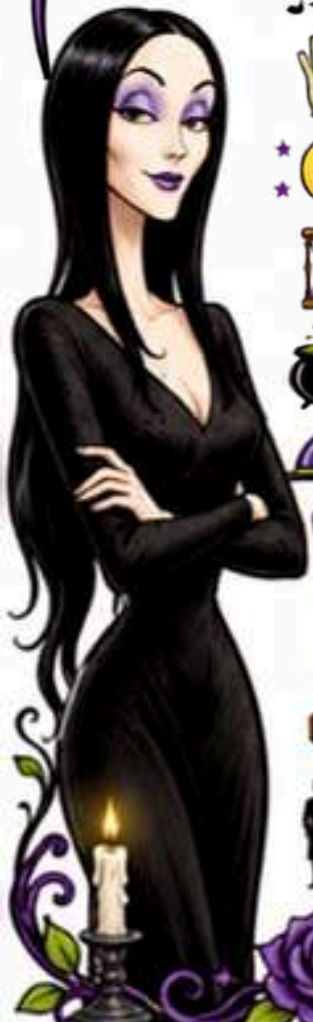
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GENERAL INFORMATION

UNIFORMS

All Scouts and adult leaders must wear the official Scout uniform for morning and evening flag ceremonies. Activity shirts (such as the camp T-shirt) may be worn at all other times.

“Dress sharp...event under the moonlight.”

VEHICLES IN CAMPS

Only vehicles used for vendor business, medical disability, or quartermaster duties are permitted inside the campground. Authorized vehicles must remain on paved roads.

 No cars are allowed past the main parking lot or on camp trails

SCOUT CONDUCT

All adults and youth must follow the Scout Oath and Law during the Cub Adventure camp. Inappropriate conduct will not be tolerated and may result in removal from campgrounds.

CAMPSITES

Staff will assign campsites by unit size at check-in. Please use minimal space or be courteous to neighboring units. Quiet times begin at 11:00 PM each evening. Before departure, ensure all trash is removed and campfires are completely extinguished.

CAMP SAFETY

Follow all knife and tool safety rules. Campfires must be built only in designated fire rings. Liquid fuels are not recommended. Follow Scouting America policies for handling and storage.



CONTACT INFORMATION

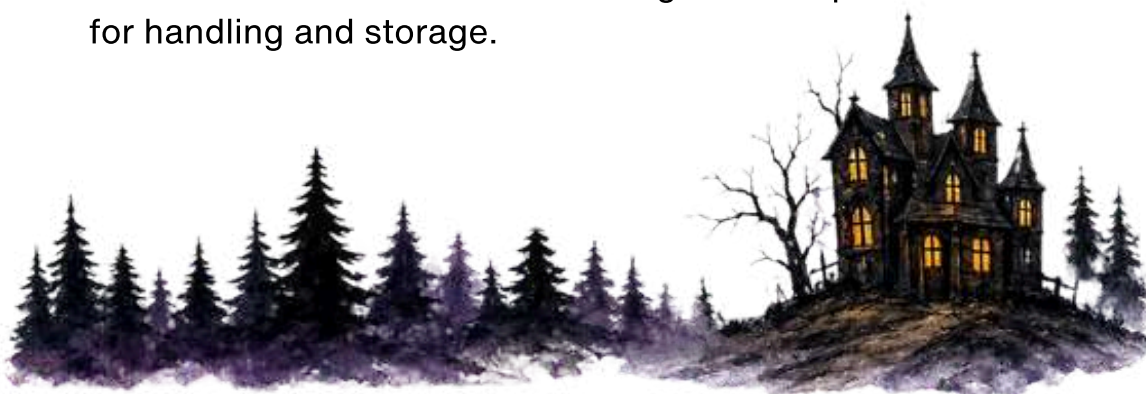
EMERGENCY NUMBERS

Area Code: 956

CAMP DIRECTOR.....821-2998
HEALTH LODGE:.....-_____
Cameron County Sheriff554-6700
Cameron County Constable.....361-8228
STX Emergency Care EMS.....364-2711
Harlingen Medical Center365-1000
Valley Baptist Medical Center.....389-4382
Poison Control800-222-1222
US Coast Guard - SPI Base.....364-7400
Texas Game Warden.....361-746-1842

Program Director.....Marta Luna
Quartermaster.....TBA

Health Officer.....TBA
Rio Grande Council Office.....423-0250
Scouts First Helpline.....844-726-8871





2026 Spook-o-Ree

Registration

Early Bird Registration closes October 1st, 2026

- \$25 per Scout/Tag-A-Long
- \$15 per Adult
- **Includes:** All camp activities, photo ops, and patch (while supplies last).

Regular Registration closes October 22, 2026

- \$30 per Scout / Tag-A-Long (non-scouter)
- \$20 per Adult including “Tag-A-Long” Adults
- Staff Member Registration: **\$10** fee (includes meals & patch while supplies last).

No On-Site Registration available.

Meals

- Lunch Ticket — \$5.00 per person
- Dinner Ticket — \$5.00 per person

Event Patches

- Included with early registration (while supplies last).
- Distributed to youth participants on first-come, first served basis.



Event T-Shirts

Available through ordering portal until **September 25th**

- Dri-Fit \$15.00
- Cotton \$15.00
- 2XL + \$2.00 | 3XL + \$3.00 | 4XL + \$4.00



HOW TO REGISTER YOUR UNIT

Registration for Cub Adventure must be completed through the Rio Grande Council website. The site accepts all major credit cards & e-checks. Please note there is an additional ~4% online processing fee when calculating your total.

Fees (Due by October 22, 2026)

- \$30.00 per Scout
- \$30.00 per Tag-a-Long
- \$20.00 per Adult/Tag-a-Long Adult

Early Bird Discount Register by October 1st to receive a \$5.00 discount per participant, not including volunteers.

Important Notes

- No on-site registration will be available.
- Patches are first-come, first-served for youth participants and guaranteed only with Early Bird Registration.



CAMP FACILITIES INCLUDE:

- Dining Hall
- Health and Fitness Center (Gym)
- Trading Post
- STEM Building
- Archery Range
- Rifle Range
- Shotgun Range
- Fishing Dock
- Swimming Pool
- ADA Campsite
- Shower / Latrine Facilities
- Gaga Ball Pit
- OA Amphitheater
- Quartermaster's Storage
- Basketball Court

LEADERSHIP

Each unit must have two registered adult leaders at camp at all times if staying overnight.

- At least one leader must be at least 21 years old, the other leader can be (18-20).
- Scouting America requires "two-deep leadership" for youth safety.
- Recommended ratio: 1 leader per 8 Scouts or less.
- Each Pack must include at least one BALOO/IOLS-trained adult.
- All adults staying overnight must complete Safeguarding Youth Training (SYT).

ADULT PARTICIPATION

All overnight adults must:

- Be a registered member of Scouting America.
- Provide copies of SYT & BALOO/IOLS certificates or be assigned with someone with the training.
- Submit Health Form Parts A and B.



NON-SCOUTER TAG-A-LONG

- Tag-a-long youth must stay with their parent at all times.
- All adult/youths must submit BSA Health Form Parts A & B.
 - Part A requires a parent/guardian signature.
- All adult/youths must submit the "Shooting Sports Permission Form"
- Adult Tag-a-longs do not require Safeguarding Youth Training.
- Adult/Youth Tag-a-longs are not allowed in campsites and must remain only in main activity areas, unless accompanied by a registered BSA adult.

RESTROOMS (GYM & DINING HALL)

- Adults use the adult single-stall restrooms with locks.
 - If a parent needs to assist their child, this is the restroom to use.
- Youth use the youth restrooms only.
 - Parents wait outside the door.
 - Adults are not allowed inside youth restrooms.

ITEMS RECEIVED UPON CHECK-IN

- Check in at the front office next to the gym starting at 7:30AM.
- Starting time begins at 8:30 AM by the bell next to the dining hall.
- Adult will receive camp event items that include:
 - Wristbands that must be worn at all times
 - Camp Map
 - Activity Passports
 - Itinerary
 - Meal Tickets



SUGGESTIONS OF WHAT TO BRING

- Activity clothes and closed-toe shoes
- Flashlight, water bottle, sunscreen, insect repellent, snack, hat, & personal first aid kit (check the weather)
- Health Form Parts A & B
- Costume/swim suit/towel/change of clothes/crocs for pool area only
- Money for trading post



DAY CAMPER- CHECK-IN

CHECK-IN

- All Cub Scouts must be accompanied by their parent.
- Health form Part A/B for youth and adults attending is required.
- Part A, Parent signature required
- All BSA registered adults need a printed copy of their SYT Certificate.

ARRIVALS

- Check in at the front office next to the gym starting at 7:30AM.
- Starting time begins at 8:30 AM with Flags by the bell next to the dining hall.
- Activities begin at 9:00 AM.

UNIT PACKETS

- Unit leaders will receive camp event packets including:
- Wristbands that must be worn at all times
- Camp Map
- Activity Passports
- Itinerary
- Meal Tickets

CAMP DIRECTOR TIPS

- Medications must be in original prescription container with pharmacy label.
- Ensure parents have signed medical forms before arriving.
- Photocopy forms and keep originals safe at home.
- Keep extra copy of dietary/medical needs with a unit adult leader.

WHAT TO BRING

- Scout uniform (for flag ceremonies)
- Activity clothes and closed-toe shoes
- Flashlight, water bottle, sunscreen, insect repellent, water bottle
- Health Form Parts A & B
- Costume/swim suit/towel/change of clothes, money for trading post





OVERNIGHT CAMPERS CHECK-IN

CHECK-IN

- ALL YOUTH AND ADULTS MUST BE REGISTERED WITH SCOUTING AMERICA
- HEALTH FORM PART A / B FOR YOUTH AND ADULTS
- PART A, YOUTH SIGNATURE REQUIRED IF IN A TROOP
- PART A, PARENT SIGNATURE REQUIRED
- A PRINTED COPY OF EACH ADULT'S SYT CERTIFICATE
- A PRINTED COPY OF MINIMUM (1) ADULT BALOO/IOLS CERTIFICATE
- OUT OF COUNCIL UNITS WILL NEED PROOF OF INSURANCE.

EARLY ARRIVALS

- This applies to Scout Volunteers, **NOT** cubs
- If a Maverick, please wait in the parking lot area with adult supervision until check-in begins and should be accompanied by an adult until assigned a campsite.

TROOP PACKETS

- Unit leaders will receive camp event packets including:
- Wristbands that must be worn at all times
- Meal Tickets

SUNDAY CHECK-OUT

- Camp closure: Sunday, October 25 at 12:00 PM (or earlier).
- Complete camp clean-up assignment before check-out.
- Medical forms returned at check-out.
- Missing items will be charged to the unit.

CAMP DIRECTOR TIPS

- Medications must be in original prescription container with pharmacy label.
- Ensure parents have signed medical forms before arriving.
- Photocopy forms and keep originals safe at home.
- Keep extra copy of dietary/medical needs with a unit adult leader.



CAMP ACTIVITY STATIONS

1

STATION 1: GOBLIN SHOT GALLERY — SLINGSHOTS/ARCHERY/BIBI GUNS (Range)

Scouts build coordination as they launch pebbles at goblin targets, test accuracy with arrows, sharpening focus & safe-shooting skills on a fully supervised range.

2

STATION 2: THE LOST COMPASS CRYPT (ORIENTEERING) (Start at Stem)

Scouts follow eerie compass clues through the woods, building confidence and direction skills as they navigate the haunted trail.

3

STATION 3: THE WHITTLES' HOLLOW (WHITTLING & KNIFE SAFETY) (Behind Stem)

Scouts steady their hands as they carve simple shapes and learn safe knife handling while making spooky creations.

4

STATION 4: CAULDRON KITCHEN & FIRE CIRCLE (DUTCH OVEN/FIRE SAFETY/SETUP)

Scouts mix ingredients in a bubbling cauldron and learn to (handcraft) tame the campfire flames while practicing fire safety.

5

STATION 5: THE MOONLIT REEL — FISHING (Fishing Docks)

Scouts practice patience and steady focus as they cast their lines into the misty stew, hoping to catch a lake creature.

6

STATION 6: THE HEALER'S CABIN (FIRST AID & OUTDOOR SAFETY)

Scouts bandage pretend injuries and call for help, staying calm as they practice outdoor emergency care.

7

STATION 7: THE ENCHANTED KNOT PARLOR — KNOT TYING (STEM Classroom)

Scouts practice essential knots with patience and coordination in a cozy, candlelit workshop.

8

STATION 8: THE WHISPERING WILDS (NATURE DISCOVERY & TRACKING) (By the bell next to flag pole)

Scouts search the forest for tracks, plants, and hidden signs, sharpening their observation skills along the way.

9

STATION 9: THE PHANTOM CHALLENGE COURSE (TEAM OBSTACLE COURSE) (Gym)

Scouts crawl, climb, and balance through a fast-paced haunted obstacle run. They build confidence and teamwork as they race through the phantom-filled course.

10

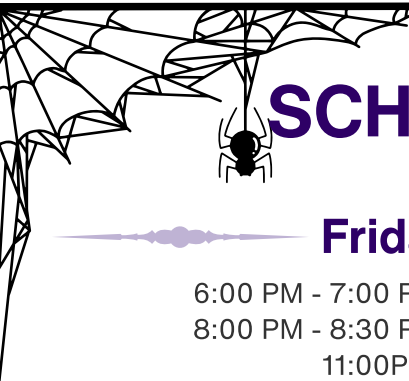
STATION 10: THE GUARDIAN'S GROVE (CITIZENSHIP & LEAVE NO TRACE) (Flag pole by gym)

Scouts protect the land, practicing respect and responsibility to keep nature safe for all.

BE KIND
BE BRAVE
BE YOURSELF

ADVENTURE FRIENDS FUN





SCHEDULE OF EVENTS

Friday, October 23, 2026

6:00 PM - 7:00 PM Office Opens / Camp Set Up
8:00 PM - 8:30 PM Adult Leaders Meetings/SPLs/Volunteers
11:00PM Office Closes / Lights Out

Saturday, October 24, 2026

7:00 AM - 8:00 AM Office Opens / Camp Set Up Cont.
8:30 AM - 9:00 AM Opening Flag Ceremony
9:00 AM -12:00 PM Scout Activities
12:00 PM - 1:00 PM LUNCH
1:00 PM - 5:00 PM Scout Activities Continued
3:30 PM - 5:00 PM Pool - depending on weather & staffing
5:30 PM - 6:00 PM Flag Retreat Ceremony
6:00 PM - 7:00 PM DINNER
7:00 PM - 8:00 PM CampFire Program
8:30 PM - 10:00 PM Spooky Trail
11:00PM Lights Out / Quiet Time

Sunday, October 25, 2026

8:00 AM Breakfast at Campsite
9:00 AM Sunday Fellowship at the Chapel
9:30 AM - 11:00 AM Campsite Break Down & Cleaning Duty
Camp Inspections / Check Out

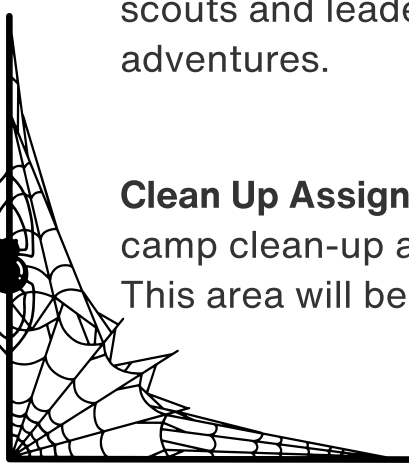
Saturday Night Program

Campfire: Saturday night everyone will get together at the campfire bowl for fun and fellowship as we gather for a campfire program. Sign up for your skit and song at the Camp Office.

Campsite Cracker Barrel: Cracker barrel is a good time for packs to make smore's and take time to visit with other scouts and leaders, telling stories and tales of scout adventures.

Sunday Clean Up

Clean Up Assignments: Each unit is expected to complete a camp clean-up assignment before check-out can be started. This area will be assigned to your unit upon check-in.



LIONS/TIGERS(5-6)

8:45 AM - 9:00 AM
 9:00 AM - 12:00 PM
 10:00 AM - 11:00 AM
 11:00 AM - 12:00 PM
 12:00 PM - 1:00 PM
 1:00 PM - 5:00 PM
 5:30 PM - 6:00 PM
 6:00 PM - 7:00 PM
 7:00 PM - 8:00 PM
 8:00 PM - 8:30 PM
 8:30 PM - 9:30 PM
 11:00PM

Opening Flag Ceremony
 Activity Stations
 Archery/BB Gun/Sling Shot
 Activity Stations Continue
 LUNCH
 Activity Stations Continue
 Flag Retreat Ceremony
 DINNER
 Campsite Cracker Barrel
 Campfire Program
 Spooky Trail
 CAMPSITE (Lights Out)



WOLVES (7YRS.)

8:45 AM - 9:00 AM
 9:00 AM - 10:00 AM
 11:00 AM - 12:00 PM
 12:00 PM - 1:00 PM
 1:00 PM - 5:00 PM
 5:30 PM - 6:00 PM
 6:00 PM - 7:00 PM
 7:00 PM - 8:00 PM
 8:00 PM - 8:30 PM
 8:30 PM - 9:30 PM
 11:00PM

Opening Flag Ceremony
 Archery/BB Gun/Sling Shot
 Activity Stations
 LUNCH
 Activity Stations Continue
 Flag Retreat Ceremony
 DINNER
 Campfire Program
 Campsite Cracker Barrel
 Spooky Trail
 CAMPSITE (Lights Out)



BEARS (8YRS.)

8:45 AM - 9:00 AM
 9:00 AM - 12:00 PM
 11:00 AM - 12:00PM
 12:00 PM - 1:00 PM
 1:00 PM - 5:00 PM
 5:30 PM - 6:00 PM
 6:00 PM - 7:00 PM
 7:00 PM - 8:00 PM
 8:00 PM - 8:30 PM
 8:30 PM - 9:30 PM
 11:00PM

Opening Flag Ceremony
 Activity Stations
 Archery/BB Gun/Sling Shot
 LUNCH
 Activity Stations Continue
 Flag Retreat Ceremony
 DINNER
 Campfire Program
 Campsite Cracker Barrel
 Spooky Trail
 CAMPSITE (Lights Out)



WEBELOS(9YRS)

8:45 AM - 9:00 AM

9:00 AM -12:00 PM

12:00 PM - 1:00 PM

1:00 PM - 5:00 PM

1:00 PM - 2:00 PM

5:30 PM - 6:00 PM

6:00 PM - 7:00 PM

7:00 PM - 8:00 PM

8:00 PM - 8:30 PM

8:30 PM - 9:30 PM

11:00PM

Opening Flag Ceremony

Activity Stations

LUNCH

Activity Stations Continue

Archery/BB Gun/Sling Shot

Flag Retreat Ceremony

DINNER

Campfire Program

Campsite Cracker Barrel

Spooky Trail

CAMPSITE (Lights Out)



ARROW OF LIGHT (10YRS)

8:45 AM - 9:00 AM

9:00 AM -12:00 PM

12:00 PM - 1:00 PM

1:00 PM - 5:00 PM

2:00 PM - 3:00 PM

5:30 PM - 6:00 PM

6:00 PM - 7:00 PM

7:00 PM - 8:00 PM

8:00 PM - 8:30 PM

8:30 PM - 9:30 PM

11:00PM

Opening Flag Ceremony

Activity Stations

LUNCH

Activity Stations Continue

Archery/BB Gun/Sling Shot

Flag Retreat Ceremony

DINNER

Campfire Program

Campsite Cracker Barrel

Spooky Trail

CAMPSITE (Lights Out)





LUNCH

12:00 PM - 1:00 PM

Nightshade Hot Dogs & Phantom Fries

Entrée	Hot Dogs
Side	Chips
Snack	Jello cups and fruit
Beverage:	Water / Tea / Lemonade



DINNER

6:00 PM - 7:00 PM

A Web of Spells & Meatballs

Entrée	Spaghetti and Meatballs
Side	Salad
Snack	Brownies
Beverage:	Water / Tea / Lemonade

SCOUT NECESSITIES

Day Camp, Saturday

- 6 essential ingredients
- Outdoor Shoes for Athletic Activities
- Full Scout Uniform with pack/troop shirt underneath
- Reusable water cup/container
- Bug/Mosquito/Tick Repellant
- Sun Block
- Snack food items
- Folding chair

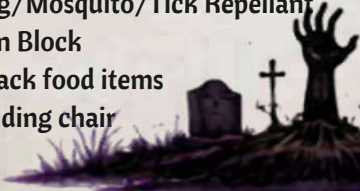
Overnight Campout

- All items for day camp
- Tent
- Sleeping items (sleeping bag, blankets, pillow)
- Personal hygiene items
- Food items for lunch & dinner (if not registered for meals)
- Items needed to cook/prepare food items

OUTDOOR CODE

As an American, I will do my best to:

- Be clean in my outdoor manners.
- Be careful with fire.
- Be considerate in the outdoors.
- Be conservation minded.





STATION 1: GOBLIN SHOT (SLINGSHOT/ARCHERY/BIBI GUN) RANGE

STATION 2: THE LOST COMPASS (ORIENTEERING) BEHIND STEM

STATION 3: THE WHITTLES' HOLLOW (WHITTLING & KNIFE SAFETY) BEHIND DINING HALL

STATION 4: CAULDRON KITCHEN & FIRE CIRCLE (DUTCH OVEN/FIRE SAFETY/FIRE SET-UP) (HANDYCRRAFT)

STATION 5: MOONLIT REEL (FISHING) DOCKS

STATION 6: THE HEALER'S CABIN (1ST AID & OUTDOOR SAFETY) BEHIND DINING HALL

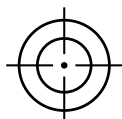
STATION 7: THE ENCHANTED KNOT PARLOR (KNOTS) BEHIND STEM

STATION 8: THE WHISPERING WILD (NATURE DISCOVERY & TRACKING) START BY BELL NEAR DINING HALL

STATION 9: THE PHANTOM CHALLENGE (TEAM OBSTACLE COURSE) GYM

STATION 10: THE GUARDIAN'S GROVE (CITIZENSHIP & LEAVE NO TRACE) FLAG POLE BY GYM

STATIONS VISITED



Passport



CAMP PERRY

SPOOK-O-REE



Schedule of Events

8:30AM-9:00AM
Opening Flag Ceremony

9:00AM - 12:00PM
Scout Activities Begin

12:00PM - 1:00PM
LUNCH

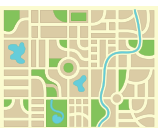
1:00PM-5:00PM
Scout Activities Continue

5:30PM - 6:00PM
Flag Retreat Ceremony

6:00PM - 7:00PM
DINNER

7:00PM-8:00PM
Campfire Program

8:30PM - 10:00PM
Spooky Trail



STATIONS I VISITED

STATIONS I VISITED



PERSONAL INFORMATION

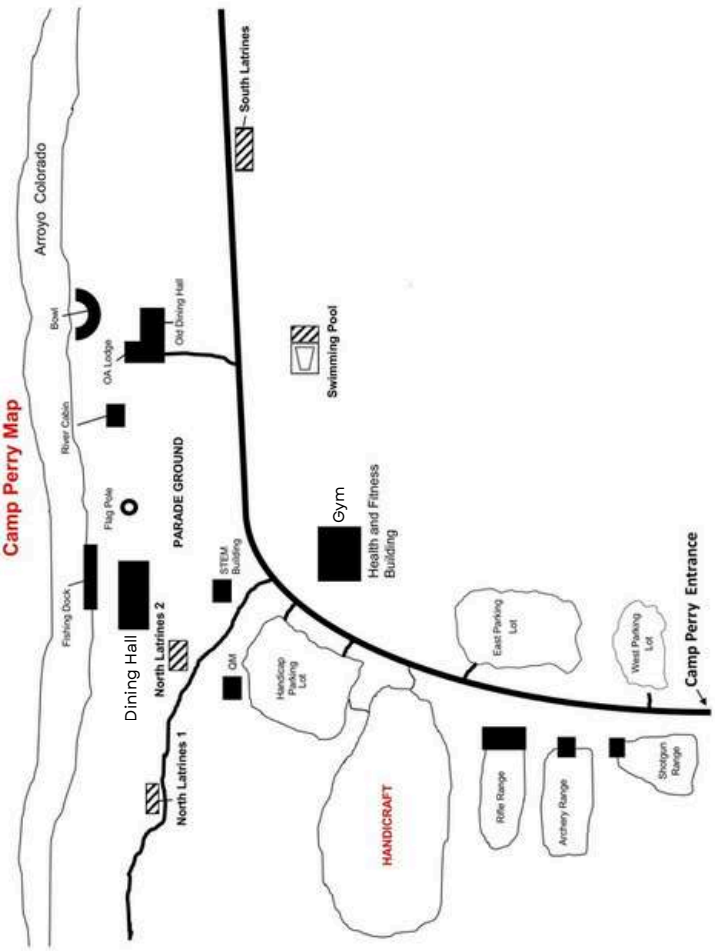


Cub Scout Name: _____

Rank: _____

Pack: _____

Signature _____





CAMP CHARLES F. PERRY
FM 420
Rio Hondo, Texas
Est. since 1927

1. Health and Fitness Building
2. Shot Gun Range
3. Archery Range
4. Rifle Range
5. Handicraft Pavilion
6. Quartermaster Building
7. North Latrines

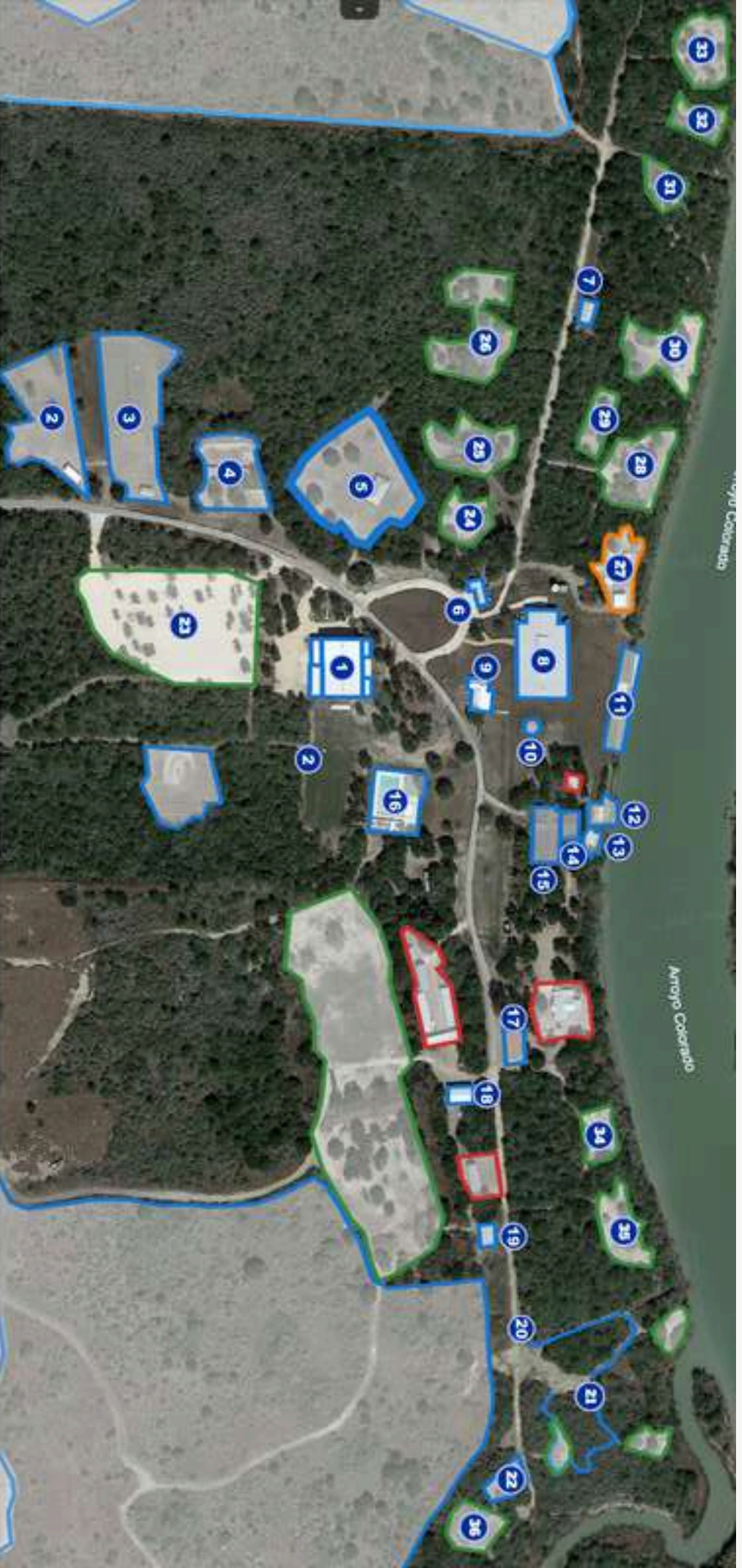
8. Dining Hall
9. STEM Building
10. Flag Pole
11. Fishing Dock
12. Boating Docks
13. Amphitheater
14. OA Lodge

15. Old Dining Hall
16. Swimming Pool
17. Metalwork Building
18. Black Storage Building
19. South Latrines
20. Spooky Trails
21. Scary Trails

22. Nature Pavilion
23. East Parking
24. Huastache Camp*
25. Indigo Camp
26. Javelina Camp
27. ADA Camp
28. Armadillo Camp*

29. Bobcat Camp*
30. Chachalaca Camp
31. Dove Camp
32. Ebony Camp
33. Falcon Camp
34. Killdeer Camp*
35. Lone Pioneer Camp*

36. Mesquite Camp



SHOOTING SPORTS PERMISSION FORM

The Rio Grande Council (Unit, District, or Council) will conduct an open shooting experience. In this program, Scouts will be able to participate in archery, air rifle, AND/OR slingshot under the direction of an NRA Range Safety Officer, an NRA-certified instructor, or a USA Archery Level 1 Instructor.

Scouts will be required to wear appropriate protective equipment at all times while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, shotgun, and archery instructor(s).

I, the undersigned, give my child, _____, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America (Scouting America), the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

For safety, my child and I agree that they will do the following, or they will be removed from the program. I understand that any additional cost associated with participation in this program will not be refunded if my child is removed for not following the rules below.

1. Complete a range safety briefing.
2. Wear all safety gear at all times while on the range.
3. Follow all the safety rules provided in the briefing.
4. Follow the instructions of the Range Safety Officer(s) and air rifle, slingshot, and archery instructor(s).
5. Do not handle the firearms until instructed to do so by the instructor(s).
6. Is a registered Venturer or Sea Scout (for pistol programs).

Participant signature _____ Date: _____

Parent/guardian signature _____ Date: _____

Parent/guardian printed name _____

Home phone _____ Cell _____

UNIT ROSTER

TROOP _____ COUNCIL _____ CAMPSITE: _____

TOTAL YOUTH: _____ TOTAL ADULTS: _____

LEADERS IN CAMP

SCOUTMASTER: _____

FIRST, LAST NAME	PHONE NUMBER

SCOUTS IN CAMP

1.	10.
2.	11.
3.	12.
4.	13.
5.	14.
6.	15.
7.	16.
8.	17.
9.	18.